Lesson 1 Playing Card Fitness

Game Description:

How many crazy dance moves do you want to do? You get to pick with this fun and active card game!

Objective:

Deal out the cards and choose how many you want to do!

Game Rules:

On all face cards write a different activity (ie. crazy dance moves, tuck jumps, hops, push ups, etc). The leader or dealer will deal out all remaining cards to the children. The dealer will flip an activity card (face card with activity on it) and each student will play a card to decide how many they want to do. Whatever they play is what they do! For example, if a student plays 5, they must complete 5 of the activity.

AGE:

4 to 6 years 7 to 9 years 10 to 12 years 13 to 15 years 16 to 17 years

TYPE OF ACTIVITY:

Multi-skill game

SPACE NEEDED:

Large Space (Gym, Multipurpose Room, Playroom) Medium Space (Classroom, Empty Room) Small Space (Hall, Furnished Room) Field / Park

HOW MANY LEADERS ARE NEEDED:

Only 1

HOW BIG OF A GROUP IS NEEDED:

One person Pair Small group (3-5 kids)

TYPES OF SKILLS PRACTICED:

Agility Balance Coordination Hop Jump Rhythm Skip

For more games & activities visit https://fkhk.sportmanitoba.ca

Physical Literacy...it's just a hop, skip and a jump to fun!